

FIG. 4 **START** S100 Code input picture signal S101 Search for unnecessary memory areas S102 **Determine** Yes whether or not there is an unnecessary memory area **S103** Code memory management command NO **S104** Release memory area S105 Determine whether or not memory management command has been Yes coded **S106** Determine whether NO or not picture to be managed is earlier than IDR Yes picture NO S107 Code memory management command again **END**

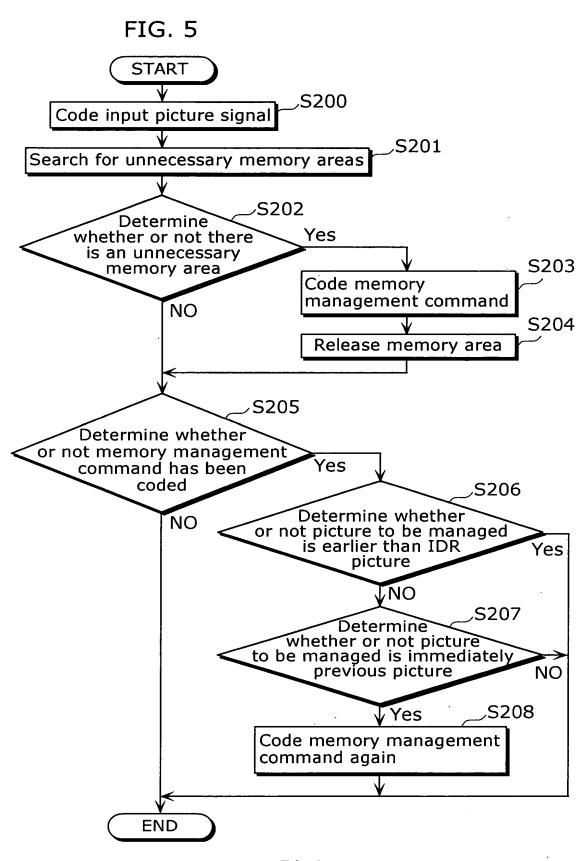
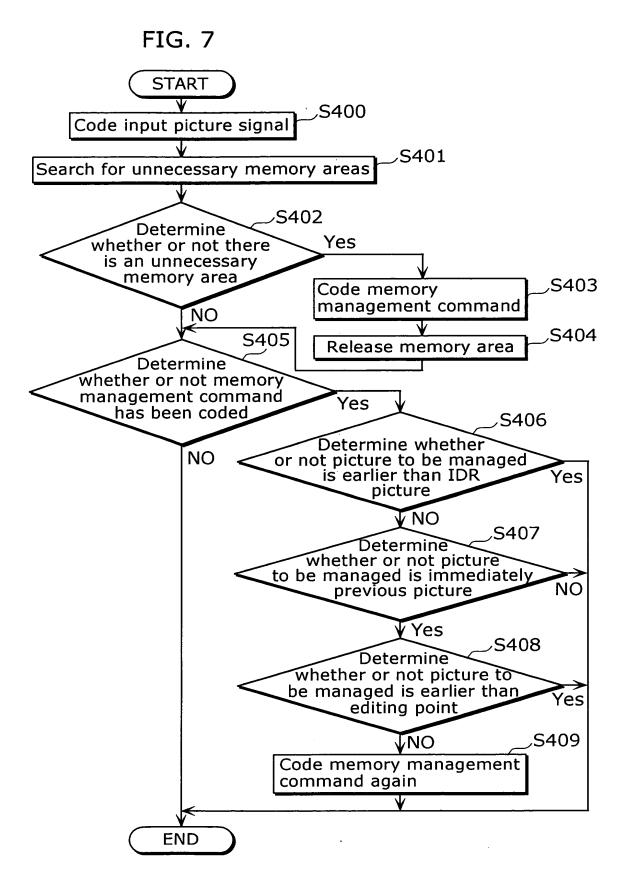
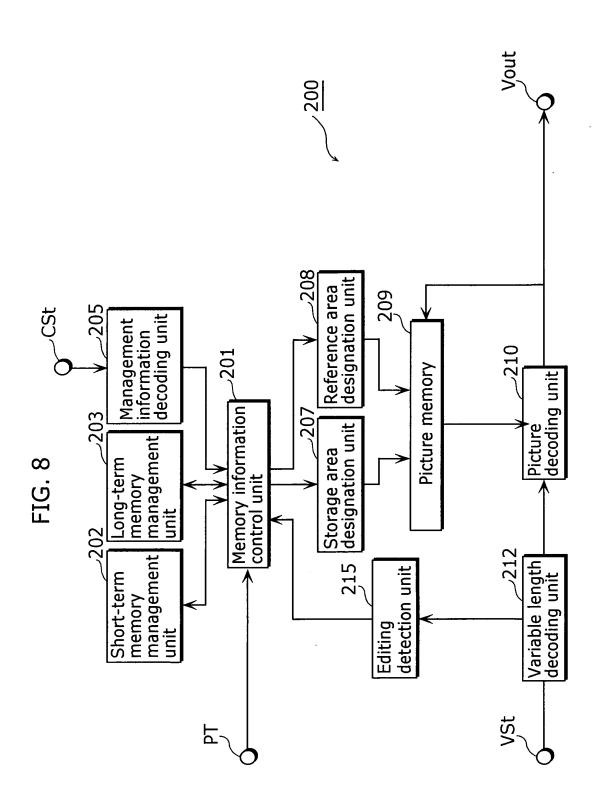


FIG. 6 **START** ,S300 Edit coded picture stream S301 Determine whether or not memory management command Yes has been coded S302 Determine NO whether or not picture to be managed is earlier than editing point Ýes NO S303 Code memory management command again **END**



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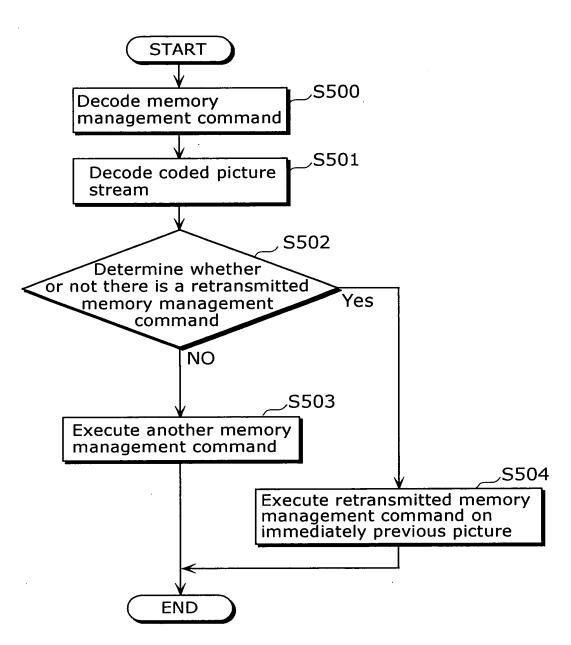
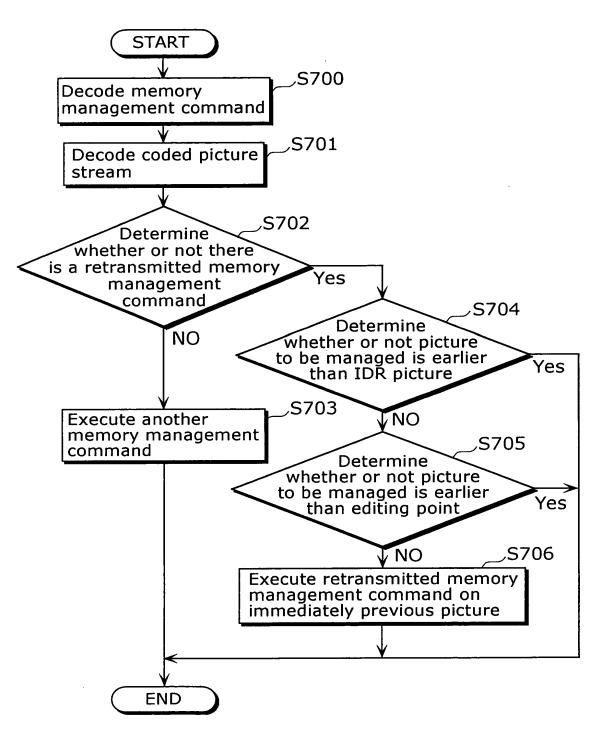


FIG. 10 **START** S600 Decode memory management command **S601** Decode coded picture stream S602 Determine whether or not there is a retransmitted memory management Yes command S604 NO Determine whether or not picture to be managed Yes is earlier than IDR picture S603 NO Execute another memory management command S605 Execute retransmitted memory management command on immediately previous picture **END**

FIG. 11



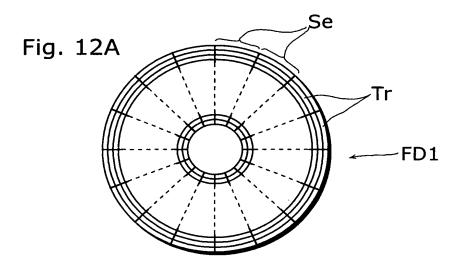
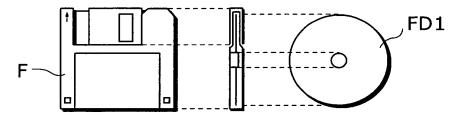
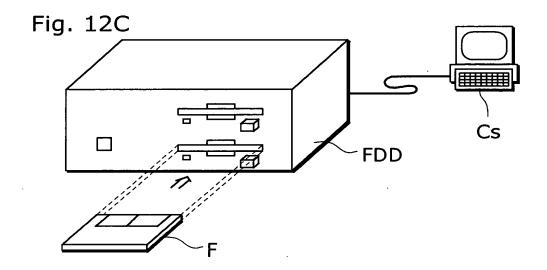
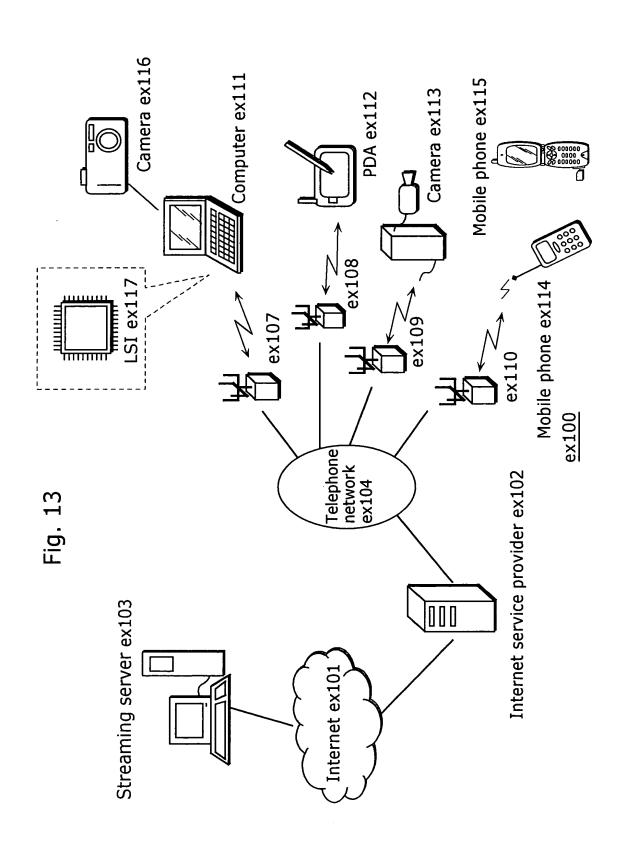


Fig. 12B

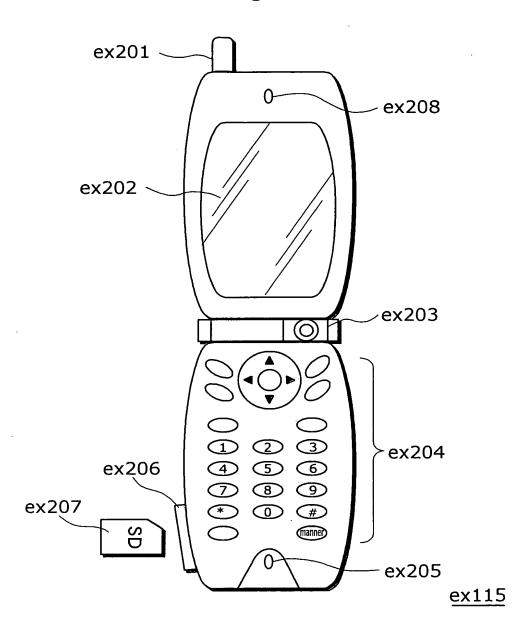


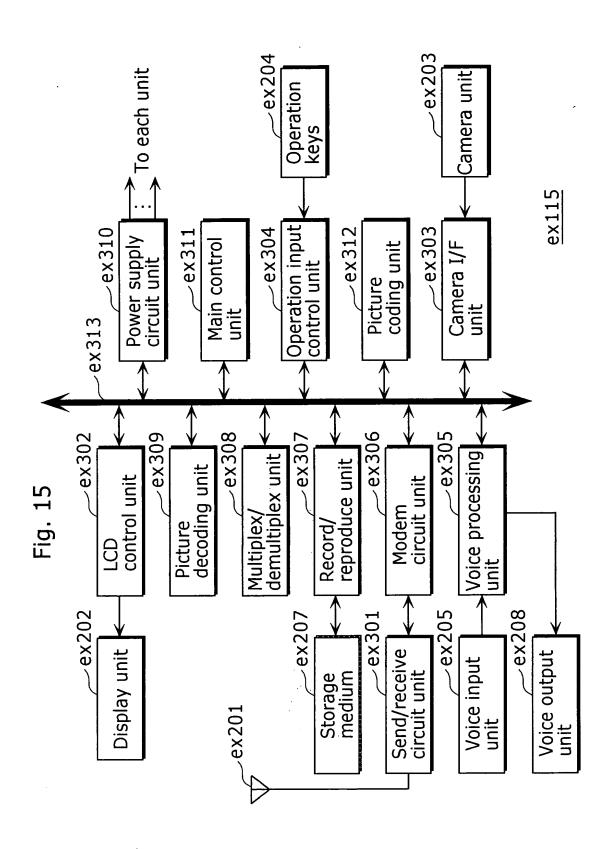




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Fig. 14





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